

T&B Gameshow!

Compete in a LEGO gameshow and win LEGO raffle prizes! Come along and be placed in teams of 5. If you don't fancy playing along, you're welcome to sit at the back and watch the games play out!

What?

- Based on the Tips&Bricks Podcast games
- This gameshow will feature teams of AFOLs going head to head to play LEGO themed games. People who do not want to participate in the games can sit towards the back and opt to watch.
- Hosted by T&B team members
- Each team will have a team leader to act as the spokesperson for their team on the mic.
- 2 games total - Guess the Part/Set and LEGO Chicken
- Everyone who walks in gets 1 raffle ticket. Winners of each round of the two games get additional raffle tickets. At the end of both games, we will randomly draw names for participants to win prizes (LEGO sets).

How the game segments work:

- The games:
 - Guess That Part/Set
 - 4 rounds total.
 - Hosts provide up to 5 clues, starting vague and getting more specific
 - Team works together and talks amongst themselves to come up with answers.
 - Fingers on buzzers for guesses, using buzzer apps on phones
 - 1 guess allowed for each clue from each team.
 - LEGO Chicken
 - 3 rounds total.
 - Hosts will announce a category (e.g. LEGO video games).
 - Contestants have to list as many entries in that category in 30 seconds.
 - Teams challenge each other to see who can name the highest number of things in that category in 30 seconds.
 - Once one team is challenged, the Team Leader nominates one contestant from their team to compete for 30 seconds and list off as many categories as they can.
- Scoring:
 - Each game has a set number of questions. 1 point for the team who gets the correct answer or wins a round.
 - Scores tracked on the projector screen, and clues & answers put up on the screen too.

Format of session:

- Introduction (5-10 mins)
 - Explain the gameshow segments, scoring, power-ups and introduce the team leads.
- Guess That Part (15-20 minutes)
- LEGO Chicken (15-20 minutes)
- Wrap up and raffle draw (5 min)

Note that if we are running short on time, we can always cut one round of a game and it doesn't change anything.